



# Screaming Bee Unleashes the Creatures of Darkness

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**URL:** <http://www.pr9.net/comp/software/3852may.html>

*The audio plug-in provides seven new sinister voices for online games. This beta release also features an artwork contest where artists have the opportunity to win a free copy of the voice-changing software, MorphVOX.*

PR9.NET May 23, 2006 - Middleton, WI - Screaming Bee LLC announces the beta release of Creatures of Darkness. This add-on provides seven new sinister voices to MorphVOX voice-changing software. It will appeal to the Fantasy enthusiast, allowing online gamers to sound like evil creatures from the movies. At the same time, Screaming Bee is also sponsoring a Creatures of Darkness artwork contest where artists get a chance to win a free copy of MorphVOX.

The seven new voices in this add-on include: Lich Lord, Cave Troll, Golem, Goblin, Half-Orc, Wraith, and Shade. These voices were created using the latest voice technologies built into MorphVOX.

"We've had significant advances in the MorphVOX audio engine," explains Mark Ramirez, CEO of Screaming Bee. "This has allowed us to break new grounds in providing the exotic voices in Creatures of Darkness to the end user."

Screaming Bee is sponsoring an artwork contest for the Creatures of Darkness add-on. Participants can receive a free copy of the retail version of MorphVOX if they can provide winning images for the creatures in this add-on. Winners will have their artwork featured in the final release of this product. The contest runs for four weeks, from May 23rd to June 19th.

You can find out about more about the Creatures of Darkness Beta and the artwork contest here:  
<http://www.screamingbee.com/product/CreaturesOfTheDark.aspx>

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## About ScreamingBee

Based in Middleton, Wisconsin, Screaming Bee is a leading provider of voice software and solutions for online games, VoIP and multimedia applications. Screaming Bee's high-quality voice morphing technology is used in online games. Gamers can now have voices to match their in-game characters. The flagship product, MorphVOX Pro, can be used to morph an existing audio file or record a voice directly to file. Studios that use this tool can save time and potentially thousands of dollars by creating multiple voices from existing stock audio or a single voice talent. MorphVOX Pro is used by professionals in a number of fields, including education, radio broadcasting, and animation.

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